

LEGAL NOTICE TO BIDDERS

Sealed bids (or Request for Proposals, where indicated as RFP) will be received at the Office of the City of Memphis Purchasing Agent, Room 368, City Hall, 125 N. Main St., Memphis, TN 38103, until 12:00 noon Wednesday, on the dates indicated below, for furnishing the City of Memphis with the following:

REQUEST FOR QUALIFICATIONS

DUE OCTOBER 29, 2025

- (1) RFQ #313765
RIGHT OF WAY MOWING AND LITTER PICK-UP

Project Note: There is no pre-bid meeting scheduled for this RFQ.

The above RFQ can be downloaded from the City's website at www.memphistn.gov under Business RFP's/Legal Notices/Request for Qualification's.

REQUEST FOR PROPOSALS

DUE NOVEMBER 5, 2025

- (2) RFP # 319761
PROVIDE A BACK-UP IN-CENTER AND IN HOME CARE SERVICES

Project Note: There is no pre-bid meeting scheduled for this RFP.

*****The above RFP can be downloaded from the City's website at www.memphistn.gov under Business, RFP's and Legal Notices/RFP's. *****

CONSTRUCTION PROJECTS:

All bidders, if required, must be licensed contractors as required by Title 62, Chapter 6, of the Tennessee Code Annotated. Bidders' license number, expiration date and that part of the classification applying to the bid must appear on the envelope containing the bid; otherwise, the bid will not be opened - except if the bid amount is under \$25,000.00.

DUE OCTOBER 29, 2025

- (3) RFQ #320761
LICHTERMAN NATURE CENTER MAJOR MAINTENANCE PHASE I

PLANS, SPECIFICATIONS AND DEPOSIT INFORMATION AVAILABLE FROM:
Chet Winstead located at 65 Germantown Court, Ste. 300, Memphis, TN 38018. Please contact Chet Winstead by email at chet@a2h.com or phone at (901) 372-0404.

Construction Project Note(s): The Non-Mandatory Pre-Bid Meeting for this project is Wednesday October 8, 2025, at 10am at 2599 Avery Ave. Memphis, TN 38112. For additional information please contact Mike Lemm by email at mike.lemm@memphistn.gov or phone at (901) 636-6946.

By Order of the Mayor of the City of Memphis, Tennessee.
Paul A. Young
Mayor

Chequita Crim, Interim City Purchasing Agent